SAMPLE 4-YEAR PLAN: APPLIED SOFTWARE ENGINEERING B.S.

Northern Kentucky University

This is an example of one way a student can complete this program in four years. Students may be required to complete additional prerequisite courses based on placement.

MAJOR: Applied Software Engineering

FIRST YEAR	Fall Semester		Spring Semester	
Understand the ASE program,	Gen Ed: Communication; Oral	3	ASE 220 Full-Stack Development	3
meet new friends through depart-	Gen Ed: Communication;		CIT 130 Information Technology	
ment social events, get involved in	Written I	3	Foundations	3
campus life, and, most im-	Gen Ed: Scientific and Quantitative			
portantly, establish your profes-	Inquiry; Mathematics and Statistics			
sional profiles. Join professional	MAT 185 Introductory Discrete		CSC 260 Object-Oriented Programming	
organizations related to the field,	Mathematics	3	1	3
such as ACM and IEEE.	Gen Ed: Scientific and			
	Quantitative Inquiry; Natural			
	Sciences without lab		CSC 260L Object-Oriented	
INF 120 is recommended but not	INF 120 Elementary Programming	3	Programming Lab	1
required to fulfill this Gen Ed. Stu-	INF 286 Intro to Web Development	3		3
dents who test out of this course	INF 100 Orientation to the College		Gen Ed: Self and Society; Individual and	-
can take a different science	of Informatics	1		3
course.	TOTAL	16	TOTAL	16
SECOND YEAR	Fall Semester		Spring Semester ASE 285 Software Engineering and	
Expand your development skills	ASE 220 Server side Scripting	2	Security Fundamentals	2
and knowledge. Start the creation	ASE 230 Server-side Scripting	3	· · · · · · · · · · · · · · · · · · ·	3
of your professional portfolio.		2	CSC 360 Object Oriented Programming	2
Work with career services to start	Gen Ed: Communication; Written II	3		3
identifying and applying for in-	Gen Ed: Cultural Pluralism	3	Gen Ed: Culture and Creativity II	3
ternships and co-ops.	Gen Ed: Self and Society; Individual	-		-
	and Society II	3	STA 205 Statistical Methods	3
	INF 201 Foundation of Informatics			
	Professionals	1	Minor or elective	3
	INF 284 Introduction to Networks			
	and Data Communication	3		
	TOTAL	16	TOTAL	15
THIRD YEAR	Fall Semester		Spring Semester	
Continue to enhance your	ASE 330 Human-Computer		ASE/CIT/CSC/CYS/DSC elective 300 level	
knowledge and skills, gain applied	Interaction			3
development experience, and con-	ENG 347 Technical Writing	3	CSC 350 Database Programming	3
tinue to incorporate works in your	Gen Ed: Scientific and Quantitative			
portfolio. Consider becoming a	Inquiry; Natural Sciences with lab	4	Minor or elective 300 level or above	3
mentor to students new to the	LDR 205 Human Relations in			
ASE program.	Organizations	3		3
	Minor or elective	3	PHI 310 Information Ethics	3
	TOTAL	16	TOTAL	15
FOURTH YEAR	Fall Semester		Spring Semester	
Learn agile methodologies and	ASE 420 Software Design	3	ASE 485 ASE Capstone	3
use them to build high quality, se-	ASE 456 Cross-Platform			
cure and usable applications.	Development	3	Experiential Learning	0
Work with career-services and	Gen Ed: Global Viewpoints		Experiential Learning or Free Elective	3
				3
	Minor or elective 300 level or above	3	Minor or elective 300 level or above	. ≺

leverage your professional portfo- lio to obtain full-time employ- ment.							
ment.		45	70741	42			
	TOTAL	15	TOTAL GRAND TOTAL OF CREDITS	12 121			
This degree plan is for students who are admitted with ALEKS or ACT score placing the student in Calculus A (MAT 128). Students with a lower score will need to take additional mathematics such as MAT 119 (required for CSC 360).							
A secondary area of study (minor, second major, or focus area) is required for graduation.							
A total of 45 credits in 300-level or above courses is required for graduation.							
A total of 120 credits is required for graduation.							